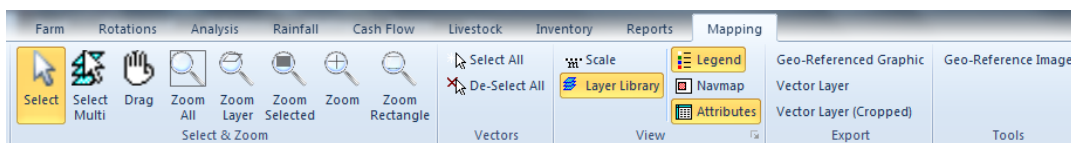


Orientation



1. Select and Zoom

- Select (Arrow) – Pointer allows selection of paddock polygons.
- Select Multi – Allows selection of multiple paddock polygons.
- Drag (Hand) – Single right mouse click and hold>Drag mouse around>Release when in correct position.
- Zoom All – Click Zoom all for image to reset to original size.
- Zoom Selected – Use Arrow to select a paddock polygon>Click Zoom Selected for image to magnify to that polygon.
- Zoom – Click Zoom>Hold right mouse button down on required spot>Pull mouse to magnify/ Push mouse to reduce>Release mouse button when complete.
- Zoom Rectangle – Hold right mouse button down>Drag rectangle selection box over desired area>Release mouse button>Magnification automatic.

2. Vectors

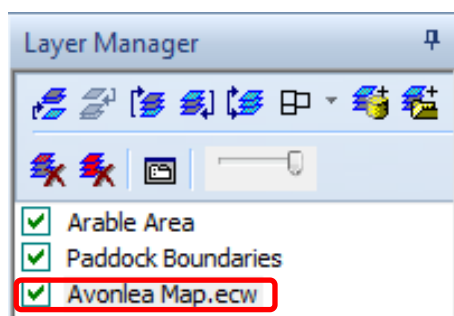
- Select All – Selects all the paddock polygons.
- Deselect All – Un-selects all paddock polygons.



3. View







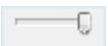
- Scale – Add a scale bar to the map image.
- Layer Library – (default) Library menu available on left side of map.
- Legend – Adds legend to right side of map view and to map image when printed.
- Nav Map – Allows for navigation around the Background Project.
- Attributes – When selecting paddock polygons using Select (arrow), the attributes of that paddock will be displayed (pending what you have in view).

4. Layer Manager

1. Click on a Layer Name>Use buttons below to re-organise view.



-  Move selected Layer up one.
-  Move selected Layer down one.

-  Move selected Layer to top.
-  Move selected Layer to bottom.
-  Reverse Layer order for all Layers.
-  Close selected Layer.
-  Close all Layers.
-  Vector Properties such as Polygon, Labels, Charts, etc.
-  Transparency of the selected Layer.